

Disc Golf is played like ball golf, using a flying disc. One stroke is counted each time the disc is thrown and when a penalty is incurred. The winner is the golfer with the lowest score.

Tee throws must be completed within the designated tee areas.

After teeing off, the player whose disc is farthest from the hole always throws first. The player with the least amount of strokes on the previous hole is first to tee-off on the next hole.

Fairway throws must be made with the foot closest to the hole on the front edge of the lie where the last throw landed. The other foot may be no closer to the hole than the foot on this lie.

A run-up and normal follow-through, after release is allowed more than 10 meters from the hole. Inside the 10 meters, a player may not step past the point of their lie until after the disc thrown has landed.

A disc that comes to rest inside the Disc Pole Hole basket or chains constitutes successful completion of that hole. A disc that comes to rest on top of the Pole Hole does not constitute successful completion.

Any disc that comes to rest more than 2 meters above the ground is considered unplayable. The disc must be thrown from directly below the disc (1 throw penalty).

A disc that is thrown out-of-bounds (e.g. bike path, road, or in the water), must be thrown from the point where the disc went out-of-bounds.

Littering is also considered a rules violation (1 stroke penalty). This include cigarette butts and beverage containers.

Never throw until the players ahead of you are out of range.

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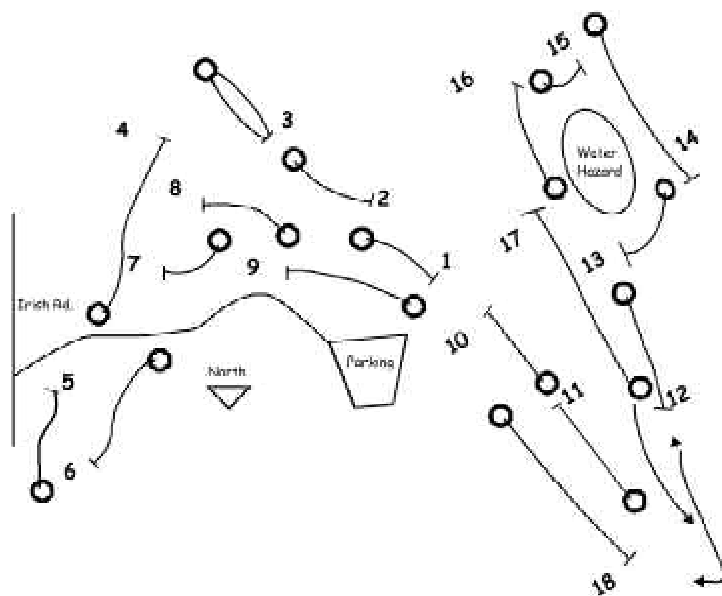
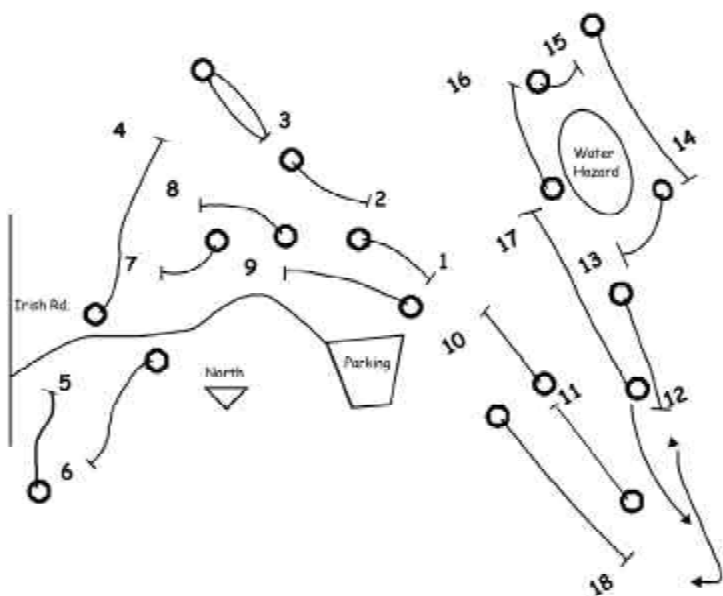
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